

Sandy River Restoration Targets, 2011-2013. Version June 22, 2011

Subbasin	Reach	Project Name	Project Tier: Type	Habitat Objectives ¹	Year of Implementation	Project Lead	Cost	Funding Secured	Funding Needed	Priority Basin?
Year 2011										
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Metro Lower Sandy Fish Habitat Enhancement Phase1 Study	Study		2011	Metro	\$63,000	\$63,000	\$0	Priority
STILL CREEK	Still 1a	Still 1a Restoration Study	Study		2011	USFS	not identified			Priority
SALMON RIVER	Salmon 2	SRAHRP-Upper and Lower Miller Quarry	Tier 1: Reconnecting Isolated Habitats	rows 239, 240, 241, 242, 243, 244	2011	FWTrust	\$1,400,000	\$500,000	\$900,000	Priority
SALMON RIVER	Salmon 3	Huckleberry Mtn	Tier 1: Reconnecting Isolated Habitats	rows 247, 250	2011	FWTrust	\$150,000	\$140,000	\$10,000	Priority
SALMON RIVER	Salmon 2	Riparian Restoration Projects	Tier 3: Restoring Riparian Vegetation	row 242	2011	BLM	\$5,000	\$5,000	\$0	Priority
SALMON RIVER	Salmon 3	Green Canyon Poolside Revegetation	Tier 3: Restoring Riparian Vegetation	row 248	2011	SRBWC	\$20,000	\$0	\$20,000	Priority
SALMON RIVER	Salmon 2	Arrah Wanna Side Channel Riparian Plantings	Tier 3: Restoring Riparian Vegetation	row 242	2011	SRBWC	\$30,000	\$0	\$30,000	Priority
SALMON RIVER	Salmon 2	Lower BLM Salmon River Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2011	TNC	\$60,000	\$15,000	\$45,000	Priority
SALMON RIVER	Salmon 2	Arrah Wanna Camp Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2011	TNC	\$30,000	\$10,000	\$20,000	Priority
SALMON RIVER	Salmon 2	Golf Course Channel Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2011	TNC	\$30,000	\$10,000	\$20,000	Priority
SALMON RIVER	Salmon 2	USFS to Welches Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 248	2011	TNC	\$10,000	\$10,000	\$0	Priority
SALMON RIVER	Salmon 3	USFS to Welches Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 248	2011	TNC	\$5,000	\$0	\$5,000	Priority
SALMON RIVER	Boulder 1	Clackamas County Acquisition 2	Tier 3: Restoring Riparian Vegetation	row 212	2011	W Riv Cons	not identified			Priority
SALMON RIVER	Boulder 1	Clackamas County Acquisition 3	Tier 3: Restoring Riparian Vegetation	row 212	2011	W Riv Cons	not identified			Priority
SALMON RIVER	Boulder 1	Clackamas County Acquisition 4	Tier 3: Restoring Riparian Vegetation	row 212	2011	W Riv Cons	not identified			Priority
SALMON RIVER	Boulder 1	Clackamas County Acquisition 5	Tier 3: Restoring Riparian Vegetation	row 212	2011	W Riv Cons	not identified			Priority
SALMON RIVER	Boulder 1	Clackamas County Acquisition 6	Tier 3: Restoring Riparian Vegetation	row 212	2011	W Riv Cons	not identified			Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	South Bank Floodplain Forest Restoration	Tier 3: Restoring Riparian Vegetation	rows 265, 267	2011	Ash Creek	\$500,000	\$500,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 5	Marmot Project Area	Tier 3: Restoring Riparian Vegetation	row 283	2011	BLM	\$125,000	\$125,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Mensinger Bench	Tier 3: Restoring Riparian Vegetation	row 296	2011	BLM	\$25,000	\$25,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	East of Sandy Clematis Control	Tier 3: Restoring Riparian Vegetation	row 268	2011	EMSWCD	\$63,000	\$63,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	Garlic Mustard Containment-Sandy 1	Tier 3: Restoring Riparian Vegetation	row 268	2011	EMSWCD	\$37,500	\$37,500	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Garlic Mustard Containment-Sandy 2	Tier 3: Restoring Riparian Vegetation	row 274	2011	EMSWCD	\$37,500	\$37,500	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Camp Angelos - Dabney Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 273	2011	TNC	\$60,000	\$15,000	\$45,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Lower Sandy Gorge Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 184, 142, 273, 351, 356, 193	2011	TNC	\$50,000	\$25,000	\$25,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	City of Sandy Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 277, 97	2011	TNC	\$30,000	\$10,000	\$20,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Sandy BLM channel to Wildcat Creek Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 296, 21	2011	TNC	\$30,000	\$10,000	\$20,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Wilson Floodplain Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 296	2011	TNC	\$15,000	\$10,000	\$5,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 8	Sandy / Salmon Confluence Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 301	2011	TNC	\$10,000	\$10,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Big 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 177	2011	TNC	\$16,000	\$16,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 267	2011	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 273	2011	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Smith 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 189	2011	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 6	Eiler Acquisition	Tier 3: Restoring Riparian Vegetation	row 289	2011	W Riv Cons	not identified			Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	East of Sandy Clematis Control	Tier 3: Restoring Riparian Vegetation	row 268	2011	EMSWCD	\$29,000	\$29,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	Garlic Mustard Containment	Tier 3: Restoring Riparian Vegetation	rows 268, 274	2011	EMSWCD	\$25,000	\$25,000	\$0	Priority
UPPER SANDY RIVER	Clear Fork 1b	Clear Fork Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2011	SRBWC	\$1,250	\$500	\$750	
UPPER SANDY RIVER	Lost 1a	Lost Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2011	SRBWC	\$1,250	\$500	\$750	
ZIGZAG RIVER	Camp Creek 1b	Camp Creek 1b Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2011	SRBWC	\$1,250	\$500	\$750	
BEAVER CREEK	Beaver 1b	MetroBeaverCreekRevegetation	Tier 3: Restoring Riparian Vegetation	row 51	2011	Metro	\$125,000	\$20,000	\$105,000	
BEAVER CREEK	Beaver 1c	StreamCare	Tier 3: Restoring Riparian Vegetation	row 62	2011	EMSWCD	\$50,000	\$50,000	\$0	
BEAVER CREEK	Beaver 1d	StreamCare	Tier 3: Restoring Riparian Vegetation	row 71	2011	EMSWCD	\$20,000	\$20,000	\$0	
BEAVER CREEK	Other	StreamCare	Tier 3: Restoring Riparian Vegetation	row 71	2011	EMSWCD	\$58,000	\$58,000	\$0	
GORDON CREEK	Gordon 1a	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 142	2011	TNC	\$16,000	\$0	\$16,000	
TROUT CREEK	Trout 1a	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 351	2011	TNC	\$16,000	\$0	\$16,000	
TROUT CREEK	Trout 2a	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 356	2011	TNC	\$16,000	\$0	\$16,000	

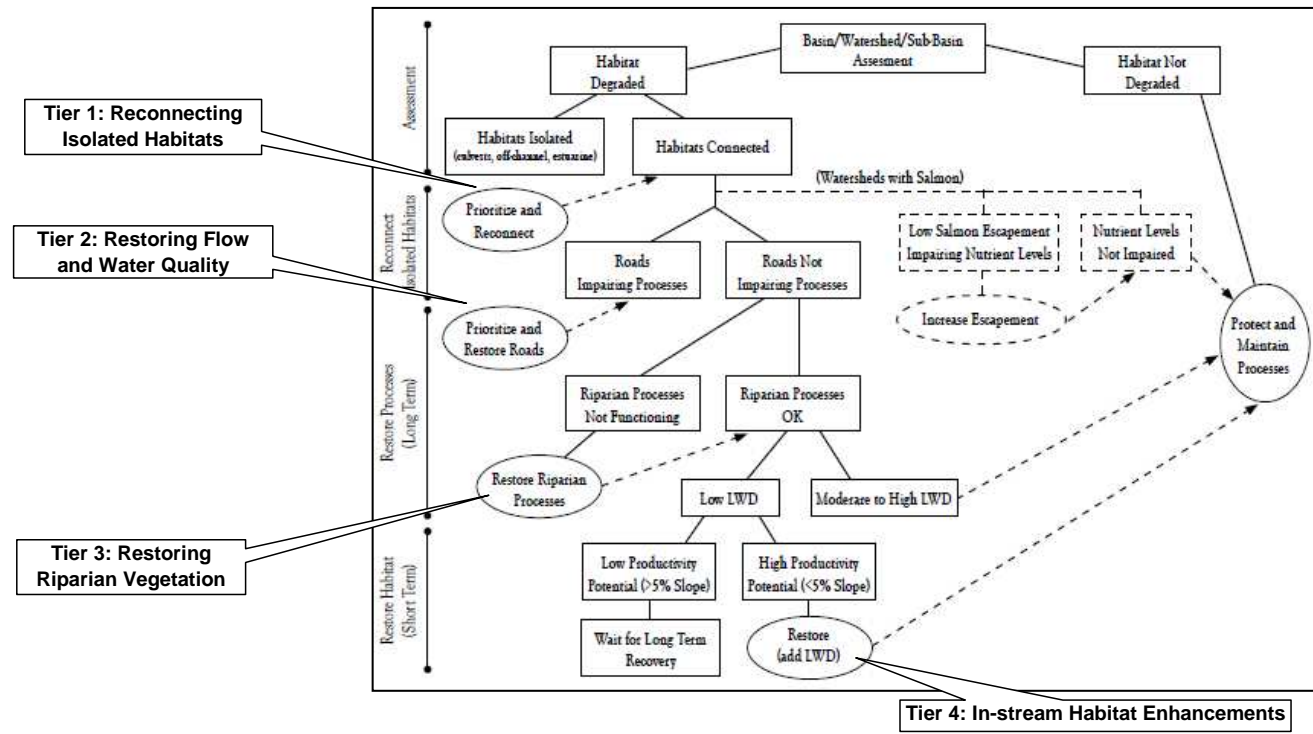
Subbasin	Reach	Project Name	Project Tier: Type	Habitat Objectives ¹	Year of Implementation	Project Lead	Cost	Funding Secured	Funding Needed	Priority Basin?
Year 2012										
SALMON RIVER	Salmon 2	SRAHRP-Miller Quarry and Bruce's Side Channel	Tier 1: Reconnecting Isolated Habitats	rows 238, 239, 241, 242, 243, 244	2012	FWTrust	\$1,500,000	\$0	\$1,500,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	MetroLowerSandyFishHabitatEnhancementProject1	Tier 1: Reconnecting Isolated Habitats	rows 271, 272, 273	2012	Metro	\$350,000	\$0	\$350,000	Priority
STILL CREEK	Still 1	Still 1 Riparian Restoration and Side-Channel Reconnection	Tier 1: Reconnecting Isolated Habitats	row 316	2012	SRBWC	\$100,000	\$0	\$80,000	Priority
SALMON RIVER	Salmon 2	Salmon 2 Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2012	SRBWC	\$5,000	\$0	\$5,000	Priority
SALMON RIVER	Salmon 2	Lower BLM Salmon River Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2012	TNC	\$60,000	\$0	\$60,000	Priority
SALMON RIVER	Salmon 2	Arrah Wanna Camp Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2012	TNC	\$20,000	\$0	\$20,000	Priority
SALMON RIVER	Salmon 2	Golf Course Channel Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2012	TNC	\$15,000	\$0	\$15,000	Priority
SALMON RIVER	Salmon 2	USFS to Welches Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 248	2012	TNC	\$10,000	\$0	\$10,000	Priority
SALMON RIVER	Salmon 3	USFS to Welches Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 248	2012	TNC	\$5,000	\$0	\$5,000	Priority
SALMON RIVER	Boulder 0	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 208	2012	TNC	\$16,000	\$0	\$16,000	Priority
SALMON RIVER	Boulder 2	Clackamas County Acquisition 7	Tier 3: Restoring Riparian Vegetation	row 216	2012	W Riv Cons	not identified			Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Camp Angelos - Dabney Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 273	2012	TNC	\$40,000	\$0	\$40,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Lower Sandy Gorge Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 184, 142, 273, 351, 356, 193	2012	TNC	\$100,000	\$0	\$100,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	City of Sandy Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 277, 97	2012	TNC	\$30,000	\$0	\$30,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Sandy BLM channel to Wildcat Creek Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 296, 21	2012	TNC	\$25,000	\$0	\$25,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Wilson Floodplain Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 296	2012	TNC	\$10,000	\$0	\$10,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 8	Sandy / Salmon Confluence Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 301	2012	TNC	\$5,000	\$0	\$5,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	Schoppert Property Acquisition 1	Tier 3: Restoring Riparian Vegetation	row 277	2012	TNC	\$500,000	\$0	\$500,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	Schoppert Property Acquisition 2	Tier 3: Restoring Riparian Vegetation	row 277	2012	TNC	\$500,000	\$0	\$500,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	Schoppert Property Acquisition 3	Tier 3: Restoring Riparian Vegetation	row 277	2012	TNC	\$500,000	\$0	\$500,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	Schoppert Property Acquisition 4	Tier 3: Restoring Riparian Vegetation	row 277	2012	TNC	\$500,000	\$0	\$500,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Bund Property Acquisition 1	Tier 3: Restoring Riparian Vegetation	row 273	2012	TNC	\$1,000,000	\$0	\$1,000,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Bund Property Acquisition 2	Tier 3: Restoring Riparian Vegetation	row 273	2012	TNC	\$1,000,000	\$0	\$1,000,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Walker 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 193	2012	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 277	2012	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 5	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 283	2012	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 6	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 289	2012	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 296	2012	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 8	Clackamas County Acquisition 1	Tier 3: Restoring Riparian Vegetation	row 301	2012	W Riv Cons	not identified			Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	East of Sandy Clematis Control	Tier 3: Restoring Riparian Vegetation	row 268	2012	EMSWCD	\$17,000	\$17,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	Garlic Mustard Containment	Tier 3: Restoring Riparian Vegetation	rows 268, 274	2012	EMSWCD	\$25,000	\$25,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	MetroLowerSandyRevegetation	Tier 3: Restoring Riparian Vegetation	row 273	2012	Metro	\$300,000	\$0	\$300,000	Priority
STILL CREEK	Still 1a	Still 1a Riparian Restoration	Tier 3: Restoring Riparian Vegetation	row 323	2012	USFS	\$500,000	\$0	\$500,000	Priority
SALMON RIVER	Boulder 0	Boulder 0/1 Large Wood Placement	Tier 4: In-stream Habitat Enhancements	row 207	2012	Portland	\$48,270	\$48,270	\$0	Priority
CEDAR CREEK	Cedar 2	Cedar Creek Fish Passage	Tier 1: Reconnecting Isolated Habitats	Restore access to habitat	2012	ODFW	\$4,200,000	\$4,200,000	\$0	
UPPER SANDY RIVER	Clear Fork 1b	Clear Fork Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2012	SRBWC	\$1,250	\$0	\$1,250	
UPPER SANDY RIVER	Lost 1a	Lost Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2012	SRBWC	\$1,250	\$0	\$1,250	
ZIGZAG RIVER	Camp Creek 1b	Camp 1b Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2012	SRBWC	\$1,250	\$0	\$1,250	
ZIGZAG RIVER	Still 1	Still 1 Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2012	SRBWC	\$5,000	\$0	\$5,000	
ALDER & WILDCAT CREEKS	Alder 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 8	2012	TNC	\$16,000	\$0	\$16,000	
ALDER & WILDCAT CREEKS	Wildcat 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 25	2012	TNC	\$16,000	\$0	\$16,000	
BEAVER CREEK	Beaver 1c	StreamCare	Tier 3: Restoring Riparian Vegetation	row 62	2012	EMSWCD	\$15,000	\$15,000	\$0	
BEAVER CREEK	Beaver 1d	StreamCare	Tier 3: Restoring Riparian Vegetation	row 71	2012	EMSWCD	\$15,000	\$15,000	\$0	
BEAVER CREEK	Other	StreamCare	Tier 3: Restoring Riparian Vegetation	row 71	2012	EMSWCD	\$15,000	\$15,000	\$0	
CEDAR CREEK	Cedar 2	Cedar 2 Riparian Restoration	Tier 3: Restoring Riparian Vegetation	row 102	2012	SRBWC	\$10,000	\$0	\$10,000	
CEDAR CREEK	Cedar 3	Cedar 3 Riparian Restoration	Tier 3: Restoring Riparian Vegetation	row 111	2012	SRBWC	\$10,000	\$0	\$10,000	
CEDAR CREEK	Cedar 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 97	2012	TNC	\$16,000	\$0	\$16,000	
CEDAR CREEK	Cedar 2	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 102	2012	TNC	\$16,000	\$0	\$16,000	
TROUT CREEK	Trout 1a	Trout 1A Large Wood Placement	Tier 4: In-stream Habitat Enhancements	row 350	2012	Portland	\$53,633	\$53,633	\$0	
TROUT CREEK	Trout 2a	Trout 2A Large Wood Placement	Tier 4: In-stream Habitat Enhancements	row 355	2012	Portland	\$15,017	\$15,017	\$0	

Subbasin	Reach	Project Name	Project Tier: Type	Habitat Objectives ¹	Year of Implementation	Project Lead	Cost	Funding Secured	Funding Needed	Priority Basin?
Year 2013										
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	MetroLowerSandyFishHabitatEnhancementPhase2Study	Study		2013	Metro	\$75,000	\$0	\$75,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Middle River Restoration	Tier 1: Reconnecting Isolated Habitats	rows 295, 296, 292	2013	SRBWC	\$1,000,000	\$0	\$1,000,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	MetroLowerSandyFishHabitatEnhancementProject2	Tier 1: Reconnecting Isolated Habitats	rows 271, 272, 273	2013	Metro	\$500,000	\$0	\$500,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	MetroLowerSandyFishHabitatEnhancementProject3	Tier 1: Reconnecting Isolated Habitats	rows 271, 272, 273	2013	Metro	\$250,000	\$0	\$250,000	Priority
SALMON RIVER	Salmon 2	Salmon 2 Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2013	SRBWC	\$5,000	\$0	\$5,000	Priority
SALMON RIVER	Boulder 0	Boulder Creek Riparian Improvement No. 1	Tier 3: Restoring Riparian Vegetation	rows 207, 208	2013	Portland	\$136,093	\$136,093	\$0	Priority
SALMON RIVER	Wee Burn 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 261	2013	TNC	\$16,000	\$0	\$16,000	Priority
SALMON RIVER	Salmon 2	Lower BLM Salmon River Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2013	TNC	\$40,000	\$0	\$40,000	Priority
SALMON RIVER	Salmon 2	Arrah Wanna Camp Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2013	TNC	\$15,000	\$0	\$15,000	Priority
SALMON RIVER	Salmon 2	Golf Course Channel Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2013	TNC	\$10,000	\$0	\$10,000	Priority
SALMON RIVER	Salmon 2	USFS to Welches Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 248	2013	TNC	\$10,000	\$0	\$10,000	Priority
SALMON RIVER	Salmon 3	USFS to Welches Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 248	2013	TNC	\$5,000	\$0	\$5,000	Priority
SALMON RIVER	Salmon 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 235	2013	TNC	\$16,000	\$0	\$16,000	Priority
SALMON RIVER	Salmon 2	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 242	2013	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	East Floodplain Forest Restoration	Tier 3: Restoring Riparian Vegetation	rows 265, 267	2013	Ash Creek	\$400,000	\$0	\$400,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	Sandy 1 Riparian Easement	Tier 3: Restoring Riparian Vegetation	rows 266, 267	2013	Portland	\$103,243	\$103,243	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Sandy 2 Riparian Easement	Tier 3: Restoring Riparian Vegetation	rows 272, 273	2013	Portland	\$633,537	\$633,537	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Camp Angelos - Dabney Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 273	2013	TNC	\$40,000	\$0	\$40,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	Lower Sandy Gorge Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 184, 142, 273, 351, 356, 193	2013	TNC	\$150,000	\$0	\$150,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	City of Sandy Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 277, 97	2013	TNC	\$20,000	\$0	\$20,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Sandy BLM channel to Wildcat Creek Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	rows 296, 21	2013	TNC	\$15,000	\$0	\$15,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 7	Wilson Floodplain Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 296	2013	TNC	\$5,000	\$0	\$5,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 8	Sandy / Salmon Confluence Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 301	2013	TNC	\$5,000	\$0	\$5,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Bear 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 369	2013	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Hackett 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 306	2013	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 8	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 301	2013	TNC	\$16,000	\$0	\$16,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 3	PGE acquisition 4	Tier 3: Restoring Riparian Vegetation	row 277	2013	W Riv Cons	not identified			Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 5	PGE acquisition 5	Tier 3: Restoring Riparian Vegetation	row 283	2013	W Riv Cons	not identified			Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	East of Sandy Clematis Control	Tier 3: Restoring Riparian Vegetation	row 268	2013	EMSWCD	\$17,000	\$17,000	\$0	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 1	Garlic Mustard Containment	Tier 3: Restoring Riparian Vegetation	rows 268, 274	2013	EMSWCD	\$25,000	\$25,000	\$0	Priority
STILL CREEK	Still 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 316	2013	TNC	\$16,000	\$0	\$16,000	Priority
SALMON RIVER	Salmon 2	SRAHRP-Mt Hood Village/Wildwood	Tier 4: In-stream Habitat Enhancements	rows 239, 241, 242, 243	2013	FWTrust	\$1,300,000	\$0	\$1,300,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	MetroLowerSandyFishHabitatEnhancementProject4	Tier 4: In-stream Habitat Enhancements	rows 271, 272, 273	2013	Metro	\$350,000	\$0	\$350,000	Priority
SANDY RIVER MAINSTEM CORRIDOR	Sandy 2	MetroLowerSandyFishHabitatEnhancementProject5	Tier 4: In-stream Habitat Enhancements	rows 271, 272, 273	2013	Metro	\$350,000	\$0	\$350,000	Priority
ALDER & WILDCAT CREEKS	Alder 1	Alder 1 Fish Passage	Tier 1: Reconnecting Isolated Habitats	Restore access to habitat	2013	Portland	\$402,246	\$402,246	\$0	
ALDER & WILDCAT CREEKS	Alder 1a	Alder 1A Fish Passage	Tier 1: Reconnecting Isolated Habitats	Restore access to habitat	2013	Portland	\$80,449	\$80,449	\$0	
BEAVER CREEK	Beaver 1b	Stark Street Culvert Replacement	Tier 1: Reconnecting Isolated Habitats	rows 45, 51	2013	Multnomah Count	\$1,000,000	\$1,000,000	\$0	
UPPER SANDY RIVER	Clear Fork 1b	Clear Fork Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2013	SRBWC	\$1,250	\$0	\$1,250	
UPPER SANDY RIVER	Lost 1a	Lost Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2013	SRBWC	\$1,250	\$0	\$1,250	
ZIGZAG RIVER	Camp Creek 1b	Camp 1b Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2013	SRBWC	\$1,250	\$0	\$1,250	
ZIGZAG RIVER	Still 1	Still 1 Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2013	SRBWC	\$5,000	\$0	\$5,000	
ZIGZAG RIVER	Zigzag 1a	ZigZag 1a Carcass Distribution	Tier 2: Restoring Flow and Water Quality	nutrient enrichment	2013	SRBWC	\$5,000	\$0	\$5,000	
ALDER & WILDCAT CREEKS	Alder 1a	Alder 1A and 2 Riparian Easement and Improvement	Tier 3: Restoring Riparian Vegetation	rows 11, 12	2013	Portland	\$403,587	\$403,587	\$0	
BEAVER CREEK	Beaver 1c	StreamCare	Tier 3: Restoring Riparian Vegetation	row 62	2013	EMSWCD	\$15,000	\$15,000	\$0	
BEAVER CREEK	Beaver 1d	StreamCare	Tier 3: Restoring Riparian Vegetation	row 71	2013	EMSWCD	\$10,000	\$10,000	\$0	
BEAVER CREEK	Other	StreamCare	Tier 3: Restoring Riparian Vegetation	row 71	2013	EMSWCD	\$15,000	\$15,000	\$0	
GORDON CREEK	Gordon 1a	Gordon 1A and 1B Riparian Easement and Improvement	Tier 3: Restoring Riparian Vegetation	rows 138, 141, 142	2013	Portland	\$366,044	\$366,044	\$0	
GORDON CREEK	Gordon 1b	Gordon 1A and 1B Riparian Easement and Improvement	Tier 3: Restoring Riparian Vegetation	rows 148, 151, 152	2013	Portland	\$366,044	\$366,044	\$0	
LITTLE SANDY RIVER	Little Sandy 1	PGE acquisition 2	Tier 3: Restoring Riparian Vegetation	restore riparian function	2013	W Riv Cons	not identified			
LITTLE SANDY RIVER	Little Sandy 1	PGE acquisition 3	Tier 3: Restoring Riparian Vegetation	restore riparian function	2013	W Riv Cons	not identified			
LOWER BULL RUN RIVER	Bull Run 1	PGE acquisition 1	Tier 3: Restoring Riparian Vegetation	restore riparian function	2013	W Riv Cons	not identified			
ZIGZAG RIVER	Henry 1	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 458	2013	TNC	\$16,000	\$0	\$16,000	
ZIGZAG RIVER	Zigzag 1a	Basin Knotweed Control Project Vegetation Restoration	Tier 3: Restoring Riparian Vegetation	row 475	2013	TNC	\$16,000	\$0	\$16,000	
GORDON CREEK	Gordon 1a	Gordon Large Wood Placement	Tier 4: In-stream Habitat Enhancements	rows 136, 138, 141	2013	Portland	\$107,266	\$107,266	\$0	
GORDON CREEK	Gordon 1b	Gordon Large Wood Placement	Tier 4: In-stream Habitat Enhancements	rows 146, 148, 151	2013	Portland	\$107,266	\$107,266	\$0	

¹Habitat Objectives are row numbers from the accompanying table of restoration targets by river reach (SandyRestorationTargets.pdf). Look on table of targets for actual target.

²Project Lead abbreviations can be matched with agencies by referring to the accompanying file, RestorationPartners.pdf.

Project Tiers and Aquatic Habitat Restoration Strategy Hierarchical Framework, Modified from Roni et al. (2002).



Sandy River Restoration Targets

Row	Prioritizing Subbasin (SRBAHRS ¹)	Reach Name	Habitat Attribute	Reach Targets
5	ALDER & WILDCAT CREEKS	Alder1	Confinement*	Remove 474 feet of riprap or levees.
6	ALDER & WILDCAT CREEKS	Alder1	Large Wood**	Increase large wood by 1677 pieces.
7	ALDER & WILDCAT CREEKS	Alder1	Riparian Function (%)***	Add 37% to riparian function score.
8	ALDER & WILDCAT CREEKS	Alder1		-Restore overbank flows
9	ALDER & WILDCAT CREEKS	Alder1		-Restore vegetation
10	ALDER & WILDCAT CREEKS	Alder1a	Confinement*	Remove 580 feet of riprap or levees.
11	ALDER & WILDCAT CREEKS	Alder1a	Large Wood**	Increase large wood by 2055 pieces.
12	ALDER & WILDCAT CREEKS	Alder1a	Riparian Function (%)***	Add 37% to riparian function score.
13	ALDER & WILDCAT CREEKS	Alder1a		-Restore overbank flows
14	ALDER & WILDCAT CREEKS	Alder1a		-Restore vegetation
15	ALDER & WILDCAT CREEKS	Alder2	Confinement*	Remove 580 feet of riprap or levees.
16	ALDER & WILDCAT CREEKS	Alder2	Large Wood**	Increase large wood by 1198 pieces.
17	ALDER & WILDCAT CREEKS	Alder2	Riparian Function (%)***	Add 37% to riparian function score.
18	ALDER & WILDCAT CREEKS	Alder2		-Restore overbank flows
19	ALDER & WILDCAT CREEKS	Alder2		-Restore vegetation
20	ALDER & WILDCAT CREEKS	Alder2		-Restore side-channels
21	ALDER & WILDCAT CREEKS	Alder3	Confinement*	Remove 580 feet of riprap or levees.
22	ALDER & WILDCAT CREEKS	Alder3	Large Wood**	Increase large wood by 876 pieces.
23	ALDER & WILDCAT CREEKS	Alder3	Riparian Function (%)***	Add 17% to riparian function score.
24	ALDER & WILDCAT CREEKS	Alder3		-Restore overbank flows
25	ALDER & WILDCAT CREEKS	Alder3		-Restore vegetation
26	ALDER & WILDCAT CREEKS	Alder3		-Restore side-channels
27	ALDER & WILDCAT CREEKS	Wildcat1	Confinement*	Remove 580 feet of riprap or levees.
28	ALDER & WILDCAT CREEKS	Wildcat1	Large Wood**	Increase large wood by 695 pieces.
29	ALDER & WILDCAT CREEKS	Wildcat1	Riparian Function (%)***	Add 37% to riparian function score.
30	ALDER & WILDCAT CREEKS	Wildcat1		-Restore overbank flows
31	ALDER & WILDCAT CREEKS	Wildcat1		-Restore vegetation
32	ALDER & WILDCAT CREEKS	Wildcat1		-Restore side-channels
33	ALDER & WILDCAT CREEKS	Wildcat2	Confinement*	Remove 580 feet of riprap or levees.
34	ALDER & WILDCAT CREEKS	Wildcat2	Large Wood**	Increase large wood by 2123 pieces.
35	ALDER & WILDCAT CREEKS	Wildcat2	Riparian Function (%)***	Add 17% to riparian function score.
36	ALDER & WILDCAT CREEKS	Wildcat2		-Restore overbank flows
37	ALDER & WILDCAT CREEKS	Wildcat2		-Restore vegetation
38	ALDER & WILDCAT CREEKS	Wildcat2		-Restore side-channels
39	ALDER & WILDCAT CREEKS	Wildcat3	Confinement*	Remove 580 feet of riprap or levees.
40	ALDER & WILDCAT CREEKS	Wildcat3	Large Wood**	Increase large wood by 93 pieces.
41	ALDER & WILDCAT CREEKS	Wildcat3	Riparian Function (%)***	Add 17% to riparian function score.
42	ALDER & WILDCAT CREEKS	Wildcat3		-Restore overbank flows
43	ALDER & WILDCAT CREEKS	Wildcat3		-Restore vegetation
44	ALDER & WILDCAT CREEKS	Wildcat3		-Restore side-channels
45	BEAVER CREEK	Beaver1A	Confinement*	Remove 945 feet of riprap or levees.
46	BEAVER CREEK	Beaver1A	Backwater Pools	Create 3870 square feet of backwater pools.
47	BEAVER CREEK	Beaver1A	Beaver Ponds	Create 5497 square feet of mainstem beaver pond habitat.
48	BEAVER CREEK	Beaver1A	Pool+Pool Tail Habitat	Create 1508 square feet of pools and pool tails.
49	BEAVER CREEK	Beaver1A	Small Cobble Riffles	Create 1568 square feet of small cobble riffles.
50	BEAVER CREEK	Beaver1A	Off Channel Habitat	Create 28773 square feet of off-channel habitat (oxbows, riparian ponds, etc.).
51	BEAVER CREEK	Beaver1A	Large Wood**	Increase large wood by 2384 pieces.
52	BEAVER CREEK	Beaver1A	Riparian Function (%)***	Add 37% to riparian function score.
53	BEAVER CREEK	Beaver1A		-Restore overbank flows
54	BEAVER CREEK	Beaver1A		-Restore vegetation
55	BEAVER CREEK	Beaver1A		-Restore side-channels
56	BEAVER CREEK	Beaver1B	Confinement*	Remove 154 feet of riprap or levees.
57	BEAVER CREEK	Beaver1B	Backwater Pools	Create 1184 square feet of backwater pools.
58	BEAVER CREEK	Beaver1B	Beaver Ponds	Create 620 square feet of mainstem beaver pond habitat.
59	BEAVER CREEK	Beaver1B	Pool+Pool Tail Habitat	Create 3664 square feet of pools and pool tails.
60	BEAVER CREEK	Beaver1B	Off Channel Habitat	Create 3354 square feet of off-channel habitat (oxbows, riparian ponds, etc.).
61	BEAVER CREEK	Beaver1B	Large Wood**	Increase large wood by 437 pieces.
62	BEAVER CREEK	Beaver1B	Riparian Function (%)***	Add 62% to riparian function score.
63	BEAVER CREEK	Beaver1B		-Restore overbank flows
64	BEAVER CREEK	Beaver1B		-Restore vegetation
65	BEAVER CREEK	Beaver1B		-Restore side-channels
66	BEAVER CREEK	Beaver1C	Confinement*	Remove 1003 feet of riprap or levees.
67	BEAVER CREEK	Beaver1C	Backwater Pools	Create 5137 square feet of backwater pools.
68	BEAVER CREEK	Beaver1C	Beaver Ponds	Create 2689 square feet of mainstem beaver pond habitat.
69	BEAVER CREEK	Beaver1C	Pool+Pool Tail Habitat	Create 7304 square feet of pools and pool tails.
70	BEAVER CREEK	Beaver1C	Small Cobble Riffles	Create 1806 square feet of small cobble riffles.
71	BEAVER CREEK	Beaver1C	Off Channel Habitat	Create 14548 square feet of off-channel habitat (oxbows, riparian ponds, etc.).
72	BEAVER CREEK	Beaver1C	Large Wood**	Increase large wood by 3411 pieces.
73	BEAVER CREEK	Beaver1C	Riparian Function (%)***	Add 37% to riparian function score.
74	BEAVER CREEK	Beaver1C		-Restore overbank flows
75	BEAVER CREEK	Beaver1C		-Restore vegetation
76	BEAVER CREEK	Beaver1C		-Restore side-channels
77	BEAVER CREEK	Beaver1D	Confinement*	Remove 8034 feet of riprap or levees.
78	BEAVER CREEK	Beaver1D	Backwater Pools	Create 4936 square feet of backwater pools.
79	BEAVER CREEK	Beaver1D	Beaver Ponds	Create 2584 square feet of mainstem beaver pond habitat.
80	BEAVER CREEK	Beaver1D	Pool+Pool Tail Habitat	Create 27603 square feet of pools and pool tails.
81	BEAVER CREEK	Beaver1D	Off Channel Habitat	Create 13980 square feet of off-channel habitat (oxbows, riparian ponds, etc.).
82	BEAVER CREEK	Beaver1D	Large Wood**	Increase large wood by 16667 pieces.
83	BEAVER CREEK	Beaver1D	Riparian Function (%)***	Add 62% to riparian function score.
84	BEAVER CREEK	Beaver1D		-Restore overbank flows
85	BEAVER CREEK	Beaver1D		-Restore vegetation
86	BEAVER CREEK	Beaver1D		-Restore side-channels
87	BEAVER CREEK	Burlingame1	Confinement*	Remove 285 feet of riprap or levees.
88	BEAVER CREEK	Burlingame1	Backwater Pools	Create 1459 square feet of backwater pools.
89	BEAVER CREEK	Burlingame1	Beaver Ponds	Create 764 square feet of mainstem beaver pond habitat.
90	BEAVER CREEK	Burlingame1	Pool+Pool Tail Habitat	Create 2074 square feet of pools and pool tails.
91	BEAVER CREEK	Burlingame1	Small Cobble Riffles	Create 513 square feet of small cobble riffles.
92	BEAVER CREEK	Burlingame1	Off Channel Habitat	Create 4132 square feet of off-channel habitat (oxbows, riparian ponds, etc.).
93	BEAVER CREEK	Burlingame1	Large Wood**	Increase large wood by 969 pieces.
94	BEAVER CREEK	Burlingame1	Riparian Function (%)***	Add 37% to riparian function score.
95	BEAVER CREEK	Burlingame1		-Restore overbank flows
96	BEAVER CREEK	Burlingame1		-Restore vegetation
97	BEAVER CREEK	Burlingame1		-Restore side-channels
98	BEAVER CREEK	Kelly1	Confinement*	Remove 11211 feet of riprap or levees.
99	BEAVER CREEK	Kelly1	Beaver Ponds	Create 6091 square feet of mainstem beaver pond habitat.
100	BEAVER CREEK	Kelly1	Small Cobble Riffles	Convert 1724 square feet of pools to small cobble riffles.
101	BEAVER CREEK	Kelly1	Glide Habitat	Convert 1116 square feet of pools to glides.
102	BEAVER CREEK	Kelly1	Off Channel Habitat	Create 1224 square feet of off-channel habitat (oxbows, riparian ponds, etc.).
103	BEAVER CREEK	Kelly1	Large Wood**	Increase large wood by 1298 pieces.
104	BEAVER CREEK	Kelly1	Riparian Function (%)***	Add 62% to riparian function score.
105	BEAVER CREEK	Kelly1		-Restore overbank flows
106	BEAVER CREEK	Kelly1		-Restore vegetation
107	BEAVER CREEK	Kelly1		-Restore side-channels

92	CEDAR CREEK	Cedar1	Backwater Pools	Create 393 square feet of backwater pools.	
93	CEDAR CREEK	Cedar1	Beaver Ponds	Create 26 square feet of mainstem beaver pond habitat.	
94	CEDAR CREEK	Cedar1	Pool+Pool Tail Habitat	Create 5573 square feet of pools and pool tails.	
95	CEDAR CREEK	Cedar1	Small Cobble Riffles	Create 662 square feet of small cobble riffles.	
96	CEDAR CREEK	Cedar1	Large Wood**	Increase large wood by 1769 pieces.	
97	CEDAR CREEK	Cedar1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
98	CEDAR CREEK	Cedar1			-Restore vegetation
99	CEDAR CREEK	Cedar1			-Restore side-channels
100	CEDAR CREEK	Cedar2	Off Channel Habitat	Create 50572 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
101	CEDAR CREEK	Cedar2	Large Wood**	Increase large wood by 3538 pieces.	
102	CEDAR CREEK	Cedar2	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
103	CEDAR CREEK	Cedar2			-Restore vegetation
104	CEDAR CREEK	Cedar2			-Restore side-channels
105	CEDAR CREEK	Cedar3	Backwater Pools	Create 6310 square feet of backwater pools.	
106	CEDAR CREEK	Cedar3	Beaver Ponds	Create 6115 square feet of mainstem beaver pond habitat.	
107	CEDAR CREEK	Cedar3	Pool+Pool Tail Habitat	Create 17734 square feet of pools and pool tails.	
108	CEDAR CREEK	Cedar3	Glide Habitat	Create 6115 square feet of glides.	
109	CEDAR CREEK	Cedar3	Off Channel Habitat	Create 62543 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
110	CEDAR CREEK	Cedar3	Large Wood**	Increase large wood by 6751 pieces.	
111	CEDAR CREEK	Cedar3	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
112	CEDAR CREEK	Cedar3			-Restore vegetation
113	CEDAR CREEK	Cedar3			-Restore side-channels
114	CEDAR CREEK	Cedar4	Backwater Pools	Create 932 square feet of backwater pools.	
115	CEDAR CREEK	Cedar4	Beaver Ponds	Create 4341 square feet of mainstem beaver pond habitat.	
116	CEDAR CREEK	Cedar4	Large Wood**	Increase large wood by 5367 pieces.	
117	CEDAR CREEK	Cedar4	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
118	CEDAR CREEK	Cedar4			-Restore vegetation
119	CEDAR CREEK	Cedar4			-Restore side-channels
120	CLEAR CREEK	Clear 1a	Confinement*	Remove 20832 feet of riprap or levees.	
121	CLEAR CREEK	Clear 1a	Pool+Pool Tail Habitat	Create 135365 square feet of pools and pool tails.	
122	CLEAR CREEK	Clear 1a	Large Wood**	Increase large wood by 744 pieces.	
123	CLEAR CREEK	Clear 1a	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
124	CLEAR CREEK	Clear 1a			-Restore vegetation
125	CLEAR CREEK	Clear 1a			-Restore side-channels
126	CLEAR CREEK	Clear 1b	Confinement*	Remove 1178 feet of riprap or levees.	
127	CLEAR CREEK	Clear 1b	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
128	CLEAR CREEK	Clear 1b			-Restore vegetation
129	CLEAR CREEK	Clear 1b			-Restore side-channels
130	CLEAR CREEK	Little Clear 1	Confinement*	Remove 2109 feet of riprap or levees.	
131	CLEAR CREEK	Little Clear 1	Large Wood**	Increase large wood by 1953 pieces.	
132	CLEAR CREEK	Little Clear 1	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
133	CLEAR CREEK	Little Clear 1			-Restore vegetation
134	CLEAR CREEK	Little Clear 1			-Restore side-channels
135	GORDON CREEK	Gordon1A	Confinement*	Remove 11661 feet of riprap or levees.	
136	GORDON CREEK	Gordon1A	Backwater Pools	Create 31989 square feet of backwater pools.	
137	GORDON CREEK	Gordon1A	Beaver Ponds	Create 31989 square feet of mainstem beaver pond habitat.	
138	GORDON CREEK	Gordon1A	Pool+Pool Tail Habitat	Create 32895 square feet of pools and pool tails.	
139	GORDON CREEK	Gordon1A	Glide Habitat	Create 14925 square feet of glides.	
140	GORDON CREEK	Gordon1A	Off Channel Habitat	Create 37752 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
141	GORDON CREEK	Gordon1A	Large Wood**	Increase large wood by 2151 pieces.	
142	GORDON CREEK	Gordon1A	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
143	GORDON CREEK	Gordon1A			-Restore vegetation
144	GORDON CREEK	Gordon1A			-Restore side-channels
145	GORDON CREEK	Gordon1B	Confinement*	Remove 13715 feet of riprap or levees.	
146	GORDON CREEK	Gordon1B	Backwater Pools	Create 38843 square feet of backwater pools.	
147	GORDON CREEK	Gordon1B	Beaver Ponds	Create 38843 square feet of mainstem beaver pond habitat.	
148	GORDON CREEK	Gordon1B	Pool+Pool Tail Habitat	Create 89577 square feet of pools and pool tails.	
149	GORDON CREEK	Gordon1B	Glide Habitat	Create 7762 square feet of glides.	
150	GORDON CREEK	Gordon1B	Off Channel Habitat	Create 49545 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
151	GORDON CREEK	Gordon1B	Large Wood**	Increase large wood by 2228 pieces.	
152	GORDON CREEK	Gordon1B	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
153	GORDON CREEK	Gordon1B			-Restore vegetation
154	GORDON CREEK	Gordon1B			-Restore side-channels
155	GORDON CREEK	Gordon2A	Confinement*	Remove 19124 feet of riprap or levees.	
156	GORDON CREEK	Gordon2A	Backwater Pools	Create 126391 square feet of backwater pools.	
157	GORDON CREEK	Gordon2A	Beaver Ponds	Create 50556 square feet of mainstem beaver pond habitat.	
158	GORDON CREEK	Gordon2A	Pool+Pool Tail Habitat	Create 118243 square feet of pools and pool tails.	
159	GORDON CREEK	Gordon2A	Glide Habitat	Create 104451 square feet of glides.	
160	GORDON CREEK	Gordon2A	Off Channel Habitat	Create 73626 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
161	GORDON CREEK	Gordon2A	Large Wood**	Increase large wood by 3593 pieces.	
162	GORDON CREEK	Gordon2A	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
163	GORDON CREEK	Gordon2A			-Restore vegetation
164	GORDON CREEK	Gordon2A			-Restore side-channels
165	GORDON CREEK	Gordon2B	Confinement*	Remove 1037 feet of riprap or levees.	
166	GORDON CREEK	Gordon2B	Backwater Pools	Create 6857 square feet of backwater pools.	
167	GORDON CREEK	Gordon2B	Beaver Ponds	Create 2743 square feet of mainstem beaver pond habitat.	
168	GORDON CREEK	Gordon2B	Pool+Pool Tail Habitat	Create 7128 square feet of pools and pool tails.	
169	GORDON CREEK	Gordon2B	Glide Habitat	Create 5110 square feet of glides.	
170	GORDON CREEK	Gordon2B	Off Channel Habitat	Create 3994 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
171	GORDON CREEK	Gordon2B	Large Wood**	Increase large wood by 195 pieces.	
172	GORDON CREEK	Gordon2B	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
173	GORDON CREEK	Gordon2B			-Restore vegetation
174	GORDON CREEK	Gordon2B			-Restore side-channels
175	OTHER	Big1	Beaver Ponds	Create 134 square feet of mainstem beaver pond habitat.	
176	OTHER	Big1	Off Channel Habitat	Create 152 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
177	OTHER	Big1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
178	OTHER	Big1			-Restore vegetation
179	OTHER	Big1			-Restore side-channels
180	OTHER	Buck1	Confinement*	Remove 1060 feet of riprap or levees.	
181	OTHER	Buck1	Beaver Ponds	Create 1737 square feet of mainstem beaver pond habitat.	
182	OTHER	Buck1	Off Channel Habitat	Create 1969 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
183	OTHER	Buck1	Large Wood**	Increase large wood by 1320 pieces.	
184	OTHER	Buck1	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
185	OTHER	Buck1			-Restore vegetation
186	OTHER	Buck1			-Restore side-channels

187	OTHER	Smith1	Beaver Ponds	Create 650 square feet of mainstem beaver pond habitat.	
188	OTHER	Smith1	Off Channel Habitat	Create 737 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
189	OTHER	Smith1	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
190	OTHER	Smith1			-Restore vegetation
191	OTHER	Smith1			-Restore side-channels
192	OTHER	Walker1	Confinement*	Remove 37 feet of riprap or levees.	
193	OTHER	Walker1	Riparian Function (%)***	Add 10% to riparian function score.	-Restore overbank flows
194	OTHER	Walker1			-Restore vegetation
195	OTHER	Walker1			-Restore side-channels
196	OTHER	N. Boulder1	Confinement*	Remove 631 feet of riprap or levees.	
197	OTHER	N. Boulder1	Large Wood**	Increase large wood by 2144 pieces.	
198	OTHER	N. Boulder1	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
199	OTHER	N. Boulder1			-Restore vegetation
200	OTHER	N. Boulder1			-Restore side-channels
201	OTHER	N. Boulder2	Confinement*	Remove 2256 feet of riprap or levees.	
202	OTHER	N. Boulder2	Large Wood**	Increase large wood by 12782 pieces.	
203	OTHER	N. Boulder2	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
204	OTHER	N. Boulder2			-Restore vegetation
205	OTHER	N. Boulder2			-Restore side-channels
206	SALMON RIVER	Boulder0	Confinement*	Remove 1814 feet of riprap or levees.	
207	SALMON RIVER	Boulder0	Large Wood**	Increase large wood by 392 pieces.	
208	SALMON RIVER	Boulder0	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
209	SALMON RIVER	Boulder0			-Restore vegetation
210	SALMON RIVER	Boulder0			-Restore side-channels
211	SALMON RIVER	Boulder1	Large Wood**	Increase large wood by 805 pieces.	
212	SALMON RIVER	Boulder1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
213	SALMON RIVER	Boulder1			-Restore vegetation
214	SALMON RIVER	Boulder1			-Restore side-channels
215	SALMON RIVER	Boulder2	Large Wood**	Increase large wood by 6562 pieces.	
216	SALMON RIVER	Boulder2	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
217	SALMON RIVER	Boulder2			-Restore vegetation
218	SALMON RIVER	Boulder2			-Restore side-channels
219	SALMON RIVER	Cheeneey1	Large Wood**	Increase large wood by 997 pieces.	
220	SALMON RIVER	Cheeneey1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
221	SALMON RIVER	Cheeneey1			-Restore vegetation
222	SALMON RIVER	Cheeneey1			-Restore side-channels
223	SALMON RIVER	Cheeneey1a	Large Wood**	Increase large wood by 3967 pieces.	
224	SALMON RIVER	Cheeneey1a	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
225	SALMON RIVER	Cheeneey1a			-Restore vegetation
226	SALMON RIVER	Cheeneey1a			-Restore side-channels
227	SALMON RIVER	Mack Hall1	no targets		
228	SALMON RIVER	S. Fork Salmon1	no targets		
229	SALMON RIVER	S. Fork Salmon2	no targets		
230	SALMON RIVER	Salmon1	Confinement*	Remove 2351 feet of riprap or levees.	
231	SALMON RIVER	Salmon1	Backwater Pools	Create 284 square feet of backwater pools.	
232	SALMON RIVER	Salmon1	Pool+Pool Tail Habitat	Create 9963 square feet of pools and pool tails.	
233	SALMON RIVER	Salmon1	Off Channel Habitat	Create 39001 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
234	SALMON RIVER	Salmon1	Large Wood**	Increase large wood by 260 pieces.	
235	SALMON RIVER	Salmon1	Riparian Function (%)***	Add 25% to riparian function score.	-Restore overbank flows
236	SALMON RIVER	Salmon1			-Restore vegetation
237	SALMON RIVER	Salmon1			-Restore side-channels
238	SALMON RIVER	Salmon2	Confinement*	Remove 16280 feet of riprap or levees.	
239	SALMON RIVER	Salmon2	Pool+Pool Tail Habitat	Create 68991 square feet of pools and pool tails.	
240	SALMON RIVER	Salmon2	Off Channel Habitat	Create 270073 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
241	SALMON RIVER	Salmon2	Large Wood**	Increase large wood by 1808 pieces.	
242	SALMON RIVER	Salmon2	Riparian Function (%)***	Add 50% to riparian function score.	-Restore overbank flows
243	SALMON RIVER	Salmon2			-Restore vegetation
244	SALMON RIVER	Salmon2			-Restore side-channels
245	SALMON RIVER	Salmon3	Confinement*	Remove 1672 feet of riprap or levees.	
246	SALMON RIVER	Salmon3	Off Channel Habitat	Create 269143 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
247	SALMON RIVER	Salmon3	Large Wood**	Increase large wood by 939 pieces.	
248	SALMON RIVER	Salmon3	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
249	SALMON RIVER	Salmon3			-Restore vegetation
250	SALMON RIVER	Salmon3			-Restore side-channels
251	SALMON RIVER	Sixes Creek 1	Large Wood**	Increase large wood by 220 pieces.	
252	SALMON RIVER	Sixes Creek 1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
253	SALMON RIVER	Sixes Creek 1			-Restore vegetation
254	SALMON RIVER	Sixes Creek 1			-Restore side-channels
255	SALMON RIVER	Sixes Creek 2	Large Wood**	Increase large wood by 549 pieces.	
256	SALMON RIVER	Wee Burn1	Confinement*	Remove 2640 feet of riprap or levees.	
257	SALMON RIVER	Wee Burn1	Beaver Ponds	Create 276 square feet of mainstem beaver pond habitat.	
258	SALMON RIVER	Wee Burn1	Pool+Pool Tail Habitat	Create 907 square feet of pools and pool tails.	
259	SALMON RIVER	Wee Burn1	Off Channel Habitat	Create 2376 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
260	SALMON RIVER	Wee Burn1	Large Wood**	Increase large wood by 2475 pieces.	
261	SALMON RIVER	Wee Burn1	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
262	SALMON RIVER	Wee Burn1			-Restore vegetation
263	SALMON RIVER	Wee Burn1			-Restore side-channels
264	SANDY RIVER MAINSTEM CORRIDOR	Sandy1	Confinement*	Remove 14378 feet of riprap or levees.	
265	SANDY RIVER MAINSTEM CORRIDOR	Sandy1	Off Channel Habitat	Create 1884900 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
266	SANDY RIVER MAINSTEM CORRIDOR	Sandy1	Large Wood**	Increase large wood by 3909 pieces.	
267	SANDY RIVER MAINSTEM CORRIDOR	Sandy1	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
268	SANDY RIVER MAINSTEM CORRIDOR	Sandy1			-Restore vegetation
269	SANDY RIVER MAINSTEM CORRIDOR	Sandy1			-Restore side-channels
270	SANDY RIVER MAINSTEM CORRIDOR	Sandy2	Confinement*	Remove 32644 feet of riprap or levees.	
271	SANDY RIVER MAINSTEM CORRIDOR	Sandy2	Off Channel Habitat	Create 3153429 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
272	SANDY RIVER MAINSTEM CORRIDOR	Sandy2	Large Wood**	Increase large wood by 730 pieces.	
273	SANDY RIVER MAINSTEM CORRIDOR	Sandy2	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
274	SANDY RIVER MAINSTEM CORRIDOR	Sandy2			-Restore vegetation
275	SANDY RIVER MAINSTEM CORRIDOR	Sandy2			-Restore side-channels
276	SANDY RIVER MAINSTEM CORRIDOR	Sandy3	Off Channel Habitat	Create 607138 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
277	SANDY RIVER MAINSTEM CORRIDOR	Sandy3	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
278	SANDY RIVER MAINSTEM CORRIDOR	Sandy3			-Restore vegetation
279	SANDY RIVER MAINSTEM CORRIDOR	Sandy3			-Restore side-channels
280	SANDY RIVER MAINSTEM CORRIDOR	Sandy4	no targets		

281	SANDY RIVER MAINSTEM CORRIDOR	Sandy5	Confinement*	Remove 730 feet of riprap or levees.	
282	SANDY RIVER MAINSTEM CORRIDOR	Sandy5	Large Wood**	Increase large wood by 316 pieces.	
283	SANDY RIVER MAINSTEM CORRIDOR	Sandy5	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
284	SANDY RIVER MAINSTEM CORRIDOR	Sandy5			-Restore vegetation
285	SANDY RIVER MAINSTEM CORRIDOR	Sandy5			-Restore side-channels
286	SANDY RIVER MAINSTEM CORRIDOR	Sandy6	Confinement*	Remove 965 feet of riprap or levees.	
287	SANDY RIVER MAINSTEM CORRIDOR	Sandy6	Off Channel Habitat	Create 336743 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
288	SANDY RIVER MAINSTEM CORRIDOR	Sandy6	Large Wood**	Increase large wood by 547 pieces.	
289	SANDY RIVER MAINSTEM CORRIDOR	Sandy6	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
290	SANDY RIVER MAINSTEM CORRIDOR	Sandy6			-Restore vegetation
291	SANDY RIVER MAINSTEM CORRIDOR	Sandy6			-Restore side-channels
292	SANDY RIVER MAINSTEM CORRIDOR	Sandy7	Confinement*	Remove 2966 feet of riprap or levees.	
293	SANDY RIVER MAINSTEM CORRIDOR	Sandy7	Pool+Pool Tail Habitat	Create 104486 square feet of pools and pool tails.	
294	SANDY RIVER MAINSTEM CORRIDOR	Sandy7	Off Channel Habitat	Create 672411 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
295	SANDY RIVER MAINSTEM CORRIDOR	Sandy7	Large Wood**	Increase large wood by 989 pieces.	
296	SANDY RIVER MAINSTEM CORRIDOR	Sandy7	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
297	SANDY RIVER MAINSTEM CORRIDOR	Sandy7			-Restore vegetation
298	SANDY RIVER MAINSTEM CORRIDOR	Sandy7			-Restore side-channels
299	SANDY RIVER MAINSTEM CORRIDOR	Sandy8	Confinement*	Remove 14897 feet of riprap or levees.	
300	SANDY RIVER MAINSTEM CORRIDOR	Sandy8	Large Wood**	Increase large wood by 638 pieces.	
301	SANDY RIVER MAINSTEM CORRIDOR	Sandy8	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
302	SANDY RIVER MAINSTEM CORRIDOR	Sandy8			-Restore vegetation
303	SANDY RIVER MAINSTEM CORRIDOR	Sandy8			-Restore side-channels
304	SANDY RIVER MAINSTEM CORRIDOR	Hackett1	Confinement*	Remove 19196 feet of riprap or levees.	
305	SANDY RIVER MAINSTEM CORRIDOR	Hackett1	Large Wood**	Increase large wood by 668 pieces.	
306	SANDY RIVER MAINSTEM CORRIDOR	Hackett1	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
307	SANDY RIVER MAINSTEM CORRIDOR	Hackett1			-Restore vegetation
308	SANDY RIVER MAINSTEM CORRIDOR	Hackett1			-Restore side-channels
309	STILL CREEK	Cool1	Large Wood**	Increase large wood by 1611 pieces.	
310	STILL CREEK	Cool1	Riparian Function (%)***	Add 10% to riparian function score.	-Restore overbank flows
311	STILL CREEK	Cool1			-Restore vegetation
312	STILL CREEK	Cool1			-Restore side-channels
313	STILL CREEK	Stiil1	Confinement*	Remove 2688 feet of riprap or levees.	
314	STILL CREEK	Stiil1	Pool+Pool Tail Habitat	Create 38261 square feet of pools and pool tails.	
315	STILL CREEK	Stiil1	Large Wood**	Increase large wood by 2673 pieces.	
316	STILL CREEK	Stiil1	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
317	STILL CREEK	Stiil1			-Restore vegetation
318	STILL CREEK	Stiil1			-Restore side-channels
319	STILL CREEK	Stiil1a	Confinement*	Remove 5766 feet of riprap or levees.	
320	STILL CREEK	Stiil1a	Pool+Pool Tail Habitat	Create 2024 square feet of pool tails.	
321	STILL CREEK	Stiil1a	Glide Habitat	Create 2024 square feet of glides.	
322	STILL CREEK	Stiil1a	Large Wood**	Increase large wood by 2228 pieces.	
323	STILL CREEK	Stiil1a	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
324	STILL CREEK	Stiil1a			-Restore vegetation
325	STILL CREEK	Stiil1a			-Restore side-channels
326	STILL CREEK	Stiil2	Confinement*	Remove 10761 feet of riprap or levees.	
327	STILL CREEK	Stiil2	Pool+Pool Tail Habitat	Create 110414 square feet of pools and pool tails.	
328	STILL CREEK	Stiil2	Large Wood**	Increase large wood by 4157 pieces.	
329	STILL CREEK	Stiil2	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
330	STILL CREEK	Stiil2			-Restore vegetation
331	STILL CREEK	Stiil2			-Restore side-channels
332	STILL CREEK	Stiil3	Confinement*	Remove 5545 feet of riprap or levees.	
333	STILL CREEK	Stiil3	Large Wood**	Increase large wood by 2946 pieces.	
334	STILL CREEK	Stiil3	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
335	STILL CREEK	Stiil3			-Restore vegetation
336	STILL CREEK	Stiil3			-Restore side-channels
337	STILL CREEK	Stiil4	Confinement*	Remove 11965 feet of riprap or levees.	
338	STILL CREEK	Stiil4	Large Wood**	Increase large wood by 10170 pieces.	
339	STILL CREEK	Stiil4	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
340	STILL CREEK	Stiil4			-Restore vegetation
341	STILL CREEK	Stiil4			-Restore side-channels
342	STILL CREEK	Stiil5	Confinement*	Remove 8982 feet of riprap or levees.	
343	STILL CREEK	Stiil5	Large Wood**	Increase large wood by 4658 pieces.	
344	STILL CREEK	Stiil5	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
345	STILL CREEK	Stiil5			-Restore vegetation
346	STILL CREEK	Stiil5			-Restore side-channels
347	TROUT CREEK	Trout1A	Backwater Pools	Create 3619 square feet of backwater pools.	
348	TROUT CREEK	Trout1A	Beaver Ponds	Create 2245 square feet of mainstem beaver pond habitat.	
349	TROUT CREEK	Trout1A	Off Channel Habitat	Create 2353 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
350	TROUT CREEK	Trout1A	Large Wood**	Increase large wood by 451 pieces.	
351	TROUT CREEK	Trout1A	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
352	TROUT CREEK	Trout1A			-Restore vegetation
353	TROUT CREEK	Trout1A			-Restore side-channels
354	TROUT CREEK	Trout2A	Pool+Pool Tail Habitat	Create 1438 square feet of pools and pool tails.	
355	TROUT CREEK	Trout2A	Large Wood**	Increase large wood by 399 pieces.	
356	TROUT CREEK	Trout2A	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
357	TROUT CREEK	Trout2A			-Restore vegetation
358	TROUT CREEK	Trout2A			-Restore side-channels
359	TROUT CREEK	Trout3A	Pool+Pool Tail Habitat	Create 12413 square feet of pools and pool tails.	
360	TROUT CREEK	Trout3A	Large Wood**	Increase large wood by 266 pieces.	
361	TROUT CREEK	Trout3A	Riparian Function (%)***	Add 62% to riparian function score.	-Restore overbank flows
362	TROUT CREEK	Trout3A			-Restore vegetation
363	TROUT CREEK	Trout3A			-Restore side-channels
364	UPPER SANDY RIVER	Bear1	Confinement*	Remove 13648 feet of riprap or levees.	
365	UPPER SANDY RIVER	Bear1	Backwater Pools	Create 5799 square feet of backwater pools.	
366	UPPER SANDY RIVER	Bear1	Pool+Pool Tail Habitat	Create 6716 square feet of pools and pool tails.	
367	UPPER SANDY RIVER	Bear1	Small Cobble Riffles	Create 10222 square feet of small cobble riffles.	
368	UPPER SANDY RIVER	Bear1	Off Channel Habitat	Create 5914 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
369	UPPER SANDY RIVER	Bear1	Riparian Function (%)***	Add 100% to riparian function score.	-Restore overbank flows
370	UPPER SANDY RIVER	Bear1			-Restore vegetation
371	UPPER SANDY RIVER	Bear1			-Restore side-channels
372	UPPER SANDY RIVER	Cast1	Confinement*	Remove 528 feet of riprap or levees.	
373	UPPER SANDY RIVER	Cast1	Pool+Pool Tail Habitat	Create 1640 square feet of pools and pool tails.	
374	UPPER SANDY RIVER	Cast1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
375	UPPER SANDY RIVER	Cast1			-Restore vegetation
376	UPPER SANDY RIVER	Cast1			-Restore side-channels

377	UPPER SANDY RIVER	Clear Fork 1a	Confinement*	Remove 134 feet of riprap or levees.	
378	UPPER SANDY RIVER	Clear Fork 1a	Pool+Pool Tail Habitat	Create 107 square feet of pools and pool tails.	
379	UPPER SANDY RIVER	Clear Fork 1a	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
380	UPPER SANDY RIVER	Clear Fork 1a			-Restore vegetation
381	UPPER SANDY RIVER	Clear Fork 1a			-Restore side-channels
382	UPPER SANDY RIVER	Clear Fork 1b	Large Wood**	Increase large wood by 181 pieces.	
383	UPPER SANDY RIVER	Clear Fork 1b	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
384	UPPER SANDY RIVER	Clear Fork 1b			-Restore vegetation
385	UPPER SANDY RIVER	Clear Fork 1b			-Restore side-channels
386	UPPER SANDY RIVER	Clear Fork 1c	Confinement*	Remove 789 feet of riprap or levees.	
387	UPPER SANDY RIVER	Clear Fork 1c	Large Wood**	Increase large wood by 861 pieces.	
388	UPPER SANDY RIVER	Clear Fork 1c	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
389	UPPER SANDY RIVER	Clear Fork 1c			-Restore vegetation
					-Restore side-channels
390	UPPER SANDY RIVER	Clear Fork 1d	Confinement*	Remove 1292 feet of riprap or levees.	
391	UPPER SANDY RIVER	Clear Fork 1d	Large Wood**	Increase large wood by 861 pieces.	
392	UPPER SANDY RIVER	Clear Fork 1d	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
393	UPPER SANDY RIVER	Clear Fork 1d			-Restore vegetation
394	UPPER SANDY RIVER	Clear Fork 1d			-Restore side-channels
395	UPPER SANDY RIVER	Horseshoe1	Confinement*	Remove 789 feet of riprap or levees.	
396	UPPER SANDY RIVER	Lost 1a	Large Wood**	Increase large wood by 3404 pieces.	
397	UPPER SANDY RIVER	Lost 1a	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
398	UPPER SANDY RIVER	Lost 1a			-Restore vegetation
399	UPPER SANDY RIVER	Lost 1a			-Restore side-channels
400	UPPER SANDY RIVER	Lost 1b	Large Wood**	Increase large wood by 2326 pieces.	
401	UPPER SANDY RIVER	Lost 1b	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
402	UPPER SANDY RIVER	Lost 1b			-Restore vegetation
403	UPPER SANDY RIVER	Lost 1b			-Restore side-channels
404	UPPER SANDY RIVER	Lost Trib1	Confinement*	Remove 660 feet of riprap or levees.	
405	UPPER SANDY RIVER	Lost Trib1	Large Wood**	Increase large wood by 799 pieces.	
406	UPPER SANDY RIVER	Lost Trib1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
407	UPPER SANDY RIVER	Lost Trib1			-Restore vegetation
					-Restore side-channels
408	UPPER SANDY RIVER	Muddy Fork1	Confinement*	Remove 1417 feet of riprap or levees.	
409	UPPER SANDY RIVER	Muddy Fork1	Large Wood**	Increase large wood by 799 pieces.	
410	UPPER SANDY RIVER	Muddy Fork1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
411	UPPER SANDY RIVER	Muddy Fork1			-Restore vegetation
					-Restore side-channels
412	UPPER SANDY RIVER	Muddy Fork2	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
413	UPPER SANDY RIVER	Muddy Fork2			-Restore vegetation
414	UPPER SANDY RIVER	Muddy Fork2			-Restore side-channels
415	UPPER SANDY RIVER	Rushing Water1	no targets		
416	UPPER SANDY RIVER	Sandy9	Confinement*	Remove 17199 feet of riprap or levees.	
417	UPPER SANDY RIVER	Sandy9	Large Wood**	Increase large wood by 799 pieces.	
418	UPPER SANDY RIVER	Sandy9	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
419	UPPER SANDY RIVER	Sandy9			-Restore vegetation
420	UPPER SANDY RIVER	Sandy9			-Restore side-channels
421	UPPER SANDY RIVER	Sandy10	Confinement*	Remove 9637 feet of riprap or levees.	
422	UPPER SANDY RIVER	Sandy10	Large Wood**	Increase large wood by 508 pieces.	
423	UPPER SANDY RIVER	Sandy10	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
424	UPPER SANDY RIVER	Sandy10			-Restore vegetation
425	UPPER SANDY RIVER	Sandy10			-Restore side-channels
426	UPPER SANDY RIVER	Sandy11	Confinement*	Remove 468 feet of riprap or levees.	
427	UPPER SANDY RIVER	Sandy11	Large Wood**	Increase large wood by 321 pieces.	
428	UPPER SANDY RIVER	Sandy11	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
429	UPPER SANDY RIVER	Sandy11			-Restore vegetation
430	UPPER SANDY RIVER	Sandy11			-Restore side-channels
431	UPPER SANDY RIVER	Sandy12	Large Wood**	Increase large wood by 56 pieces.	
432	UPPER SANDY RIVER	Sandy12	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
433	UPPER SANDY RIVER	Sandy12			-Restore vegetation
434	UPPER SANDY RIVER	Sandy12			-Restore side-channels
435	ZIGZAG RIVER	Camp Creek 1a	Confinement*	Remove 1055 feet of riprap or levees.	
436	ZIGZAG RIVER	Camp Creek 1a	Pool+Pool Tail Habitat	Create 1432 square feet of pools and pool tails.	
437	ZIGZAG RIVER	Camp Creek 1a	Large Wood**	Increase large wood by 109 pieces.	
438	ZIGZAG RIVER	Camp Creek 1a	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
439	ZIGZAG RIVER	Camp Creek 1a			-Restore vegetation
440	ZIGZAG RIVER	Camp Creek 1a			-Restore side-channels
441	ZIGZAG RIVER	Camp Creek 1b	Confinement*	Remove 22802 feet of riprap or levees.	
442	ZIGZAG RIVER	Camp Creek 1b	Pool+Pool Tail Habitat	Create 13453 square feet of pools and pool tails.	
443	ZIGZAG RIVER	Camp Creek 1b	Large Wood**	Increase large wood by 950 pieces.	
444	ZIGZAG RIVER	Camp Creek 1b	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
445	ZIGZAG RIVER	Camp Creek 1b			-Restore vegetation
446	ZIGZAG RIVER	Camp Creek 1b			-Restore side-channels
447	ZIGZAG RIVER	Camp Creek 1c	Confinement*	Remove 4427 feet of riprap or levees.	
448	ZIGZAG RIVER	Camp Creek 1c	Pool+Pool Tail Habitat	Create 3442 square feet of pools and pool tails.	
449	ZIGZAG RIVER	Camp Creek 1c	Large Wood**	Increase large wood by 812 pieces.	
450	ZIGZAG RIVER	Camp Creek 1c	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
451	ZIGZAG RIVER	Camp Creek 1c			-Restore vegetation
452	ZIGZAG RIVER	Camp Creek 1c			-Restore side-channels
453	ZIGZAG RIVER	Devils Canyon 1a	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
454	ZIGZAG RIVER	Devils Canyon 1a			-Restore vegetation
455	ZIGZAG RIVER	Devils Canyon 1a			-Restore side-channels
456	ZIGZAG RIVER	Henry1	Confinement*	Remove 3709 feet of riprap or levees.	
457	ZIGZAG RIVER	Henry1	Large Wood**	Increase large wood by 337 pieces.	
458	ZIGZAG RIVER	Henry1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
459	ZIGZAG RIVER	Henry1			-Restore vegetation
460	ZIGZAG RIVER	Henry1			-Restore side-channels
461	ZIGZAG RIVER	Lady1	Confinement*	Remove 634 feet of riprap or levees.	
462	ZIGZAG RIVER	Lady1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
463	ZIGZAG RIVER	Lady1			-Restore vegetation
464	ZIGZAG RIVER	Lady1			-Restore side-channels
465	ZIGZAG RIVER	Little Zigzag1	Confinement*	Remove 739 feet of riprap or levees.	
466	ZIGZAG RIVER	Little Zigzag1	Large Wood**	Increase large wood by 799 pieces.	
467	ZIGZAG RIVER	Little Zigzag1	Riparian Function (%)***	Add 17% to riparian function score.	-Restore overbank flows
468	ZIGZAG RIVER	Little Zigzag1			-Restore vegetation
					-Restore side-channels
469	ZIGZAG RIVER	Wind1	no targets		

470	ZIGZAG RIVER	Zigzag 1a	Confinement*	Remove 8966 feet of riprap or levees.	
471	ZIGZAG RIVER	Zigzag 1a	Pool+Pool Tail Habitat	Create 30685 square feet of pools and pool tails.	
472	ZIGZAG RIVER	Zigzag 1a	Small Cobble Riffles	Create 16281 square feet of small cobble riffles.	
473	ZIGZAG RIVER	Zigzag 1a	Off Channel Habitat	Create 60522 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
474	ZIGZAG RIVER	Zigzag 1a	Large Wood**	Increase large wood by 607 pieces.	
475	ZIGZAG RIVER	Zigzag 1a	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
476	ZIGZAG RIVER	Zigzag 1a			-Restore vegetation
477	ZIGZAG RIVER	Zigzag 1a			-Restore side-channels
478	ZIGZAG RIVER	Zigzag 1b	Confinement*	Remove 20365 feet of riprap or levees.	
479	ZIGZAG RIVER	Zigzag 1b	Pool+Pool Tail Habitat	Create 50334 square feet of pools and pool tails.	
480	ZIGZAG RIVER	Zigzag 1b	Small Cobble Riffles	Create 26706 square feet of small cobble riffles.	
481	ZIGZAG RIVER	Zigzag 1b	Off Channel Habitat	Create 139983 square feet of off-channel habitat (oxbows, riparian ponds, etc.).	
482	ZIGZAG RIVER	Zigzag 1b	Large Wood**	Increase large wood by 1839 pieces.	
483	ZIGZAG RIVER	Zigzag 1b	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
484	ZIGZAG RIVER	Zigzag 1b			-Restore vegetation
485	ZIGZAG RIVER	Zigzag 1b			-Restore side-channels
486	ZIGZAG RIVER	Zigzag 1c	Confinement*	Remove 5652 feet of riprap or levees.	
487	ZIGZAG RIVER	Zigzag 1c	Large Wood**	Increase large wood by 565 pieces.	
488	ZIGZAG RIVER	Zigzag 1c	Riparian Function (%)***	Add 37% to riparian function score.	-Restore overbank flows
489	ZIGZAG RIVER	Zigzag 1c			-Restore vegetation
490	ZIGZAG RIVER	Zigzag 1c			-Restore side-channels

¹SRBAHRS=Sandy River Basin Aquatic Habitat Restoration Strategy designation

*If riprap or levees are removed, it is recommended that length of remaining artificially-confined banks be resurveyed before modifying EDT rating.

**Minimum large wood size as defined by EDT are pieces at least seven feet in length and four inches in diameter, seven feet from the large end.

*** Riparian Function, an EDT attribute, is the percent of ecological services provided by fully intact riparian zones still present.

Sandy River Restoration Partners

Agency Code	Agency
Metro	Metro Regional Government
TNC	The Nature Conservancy
EMSWCD	East Multnomah County Soil and Water Conservation District
Portland	City of Portland
W Riv Cons	Western Rivers Conservancy
USFS	US Forest Service
FWTrust	Freshwater Trust
SRBWC	Sandy River Basin Watershed Council
ODFW	Oregon Department of Fish and Wildlife
NW Steelheaders	Northwest Steelheaders
OSPRD	Oregon State Parks and Recreation Department
Ash Creek	Ash Creek Forest Management, LLC
BLM	US Bureau of Land Management